Two More Lawyers k to Quit Ruby

Ruby's chief defense counsel lawyers. and an appeals expert asked District Judge Joe B. Brown Wednesday to let them step out of the case.

Clayton Fowler, head of Ruby's defense team since last June, and Emmett Colvin jr., filed motions to withdraw from the case.

The motion suggested that the judge appoint new lawyers to carry out legal appeals for Ruby, under the between them and Burleson. death sentence for killing Both motions said Mrs. accused presidential assassin Lee Harvey Oswald.

In requesting their release, the two lawyers noted fice. that Ruby's sister, Mrs. Eva Grant, last week asked the ter was written "evidently court that all lawyers on the with his (Burleson's) knowlcase, except Phil Burleson, be removed.

The Dallas Times Herald said Judge Brown told a newsman he will permit the and Colvin) contributed to withdrawal of Fowler and the case, but it's not up to Colvin, but probably will not me to say who comes and appoint additional lawyers.

The judge pointed out that Joe Tonahill of Jasper, who has represented Ruby virtually throughout the case, and all the way to the United Burleson are still on the Ruby staff, Tonahill and essary. But I deeply regret Burleson said they intended that Clayton and Emmett to continue in the case.

and Colvin is the latest in a them."

DALLAS (#) - Jack continuing turnover of Ruby

At least eight other attorneys have represented Ruby at one time or another since he gunned down Oswald last November 24.

Fowler was the fourth man to head the defense team. Colvin entered the case in July to prepare an appeal of Ruby's death penalty.

The Fowler and Colvin motions indicated friction Grant's letter requesting removal of the lawyers was prepared in Burleson's of-

Fowler stated that the letedge and acquiescence."

Burleson, contacted later, said:

"Each of them (Fowler goes."

Tonahill said:

"I'm obligated and bound to the defense of Jack Ruby States Supreme court, if nechave withdrawn - they are The exit sought by Fowler great lawyers and we need